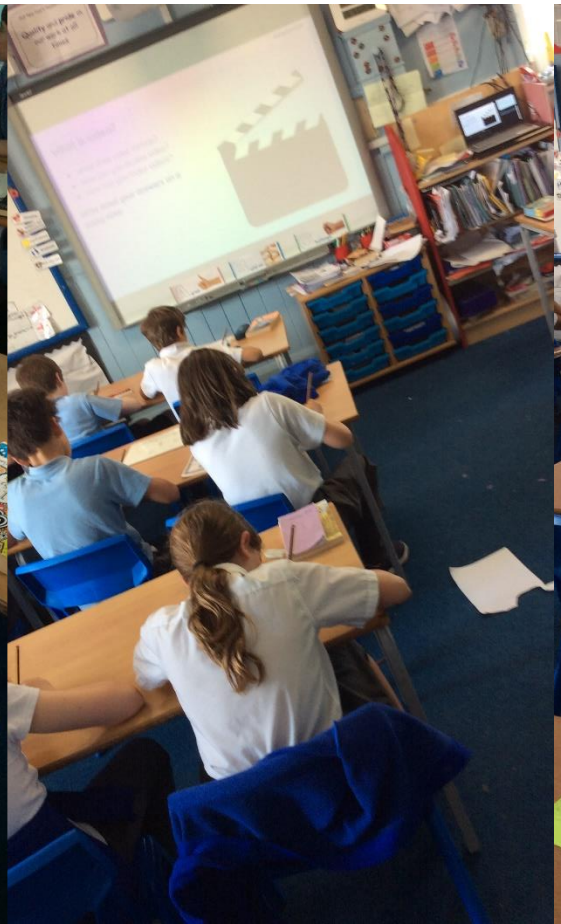
Creating a Computing video

Summer 2 2023

Class Lynher

For our first lesson we learnt what a video is and then analysed and compared some videos.

It’s cool how two videos can have very different topics but quite similar camera angles.



Next we started to get to know our recording device and looked at different camera angles.

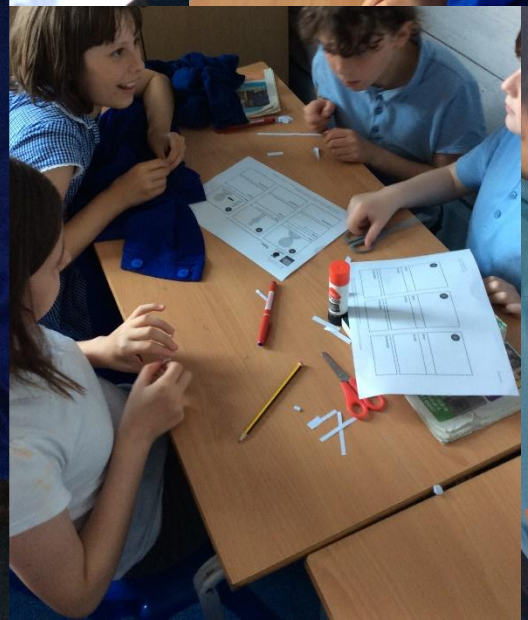
It is interesting to see how the different camera angles can make things look different. The low shot made things taller and the high shot made things smaller.

We then used a storyboard to explore different filming techniques and thought about how effective they are.

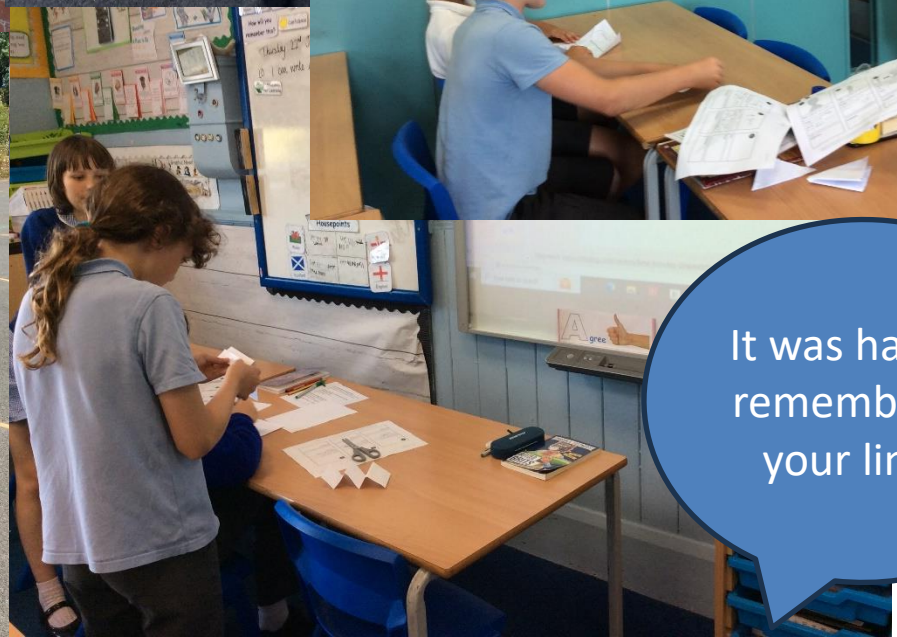
We found out that if you are taking a long shot it is harder to hear you but if you are doing a mid or close shot it is easier as you are closer to the microphone.

It was fun deciding what types of thing the video could be about.

We worked in groups to plan a storyboard and then begin to shoot a video.



We shot the rest of our video, checking each part as we went to see if it was a good take.



It was hard to remember all your lines.

We uploaded our videos to the server and then edited them together to make a complete video. We retook parts if needed. Then we shared them with the class and thought about what was successful and what we could still work on.

It was funny watching all the different bloopers. Mrs Ferguson was very proud of our videos.

Computing FLE Y5/6 Can I create a video?

What I have learnt before:

Created news reports

Stored and retrieved files

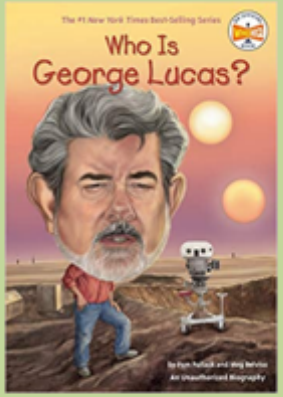
Knowledge

- Video is a visual media format
- Videos use different techniques such as: talking head, panning and close-up
- The proximity of the subject to the device and background noise impact the effectiveness of the device
- Storyboards are useful for planning a video

Skills

- Use technology safely and responsibly
- Capture video using a range of filming techniques
- Edit a video
- Store, retrieve, and export a recording

Exciting Books



Our Endpoint

To create a short video

Subject Specific Vocabulary

video	the recording, reproducing or broadcasting of moving visual images
storyboard	a sequence of drawings, typically with some directions and dialogue, representing the shots planned for a film or television production
audio	sound, especially when recorded, transmitted or reproduced
talking head	camera is fixed and the presenter is talking
panning	shot pivots horizontally
close-up	filming one person, emphasising the expression on their face
zooming	making the subject of the shot larger or smaller without moving the camera

Personal development

Children are prepared to live in a technologically enriched world

Jobs it could lead to: television producer, advert designer, film director